





META-FEEDBACK

three things that went well

three things that we can improve

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THE RULES OF THE FEEDBACK GROUP

The rules of the game are found in the Rule book

WHAT DO WE DO IF:

... a player has not handed in a text beforehand?	Read the text on the spot <input type="radio"/>	Postpone the text to the next meeting <input type="radio"/>	Other: <input type="radio"/>
... a player receives three penalty cards in one game?	The player must bring a cake to the next meeting <input type="radio"/>	The players text will receive feedback last <input type="radio"/>	Other : <input type="radio"/>
... a player has not handed in a text at all?	The player can still give feedback <input type="radio"/>	The player can not join the game <input type="radio"/>	Other : <input type="radio"/>
... a player has not read the other texts?	The player may read the texts on the spot and give immediate feedback <input type="radio"/>	The player can not join the game and his text will be postponed to the next game <input type="radio"/>	Other : <input type="radio"/>

OUR RULES

The maximum number of pages for a text?

How many days beforehand must we receive the texts?

Which format can the texts be delivered in?

Must the text including the feedback be handed over after the game?'

Anything else??